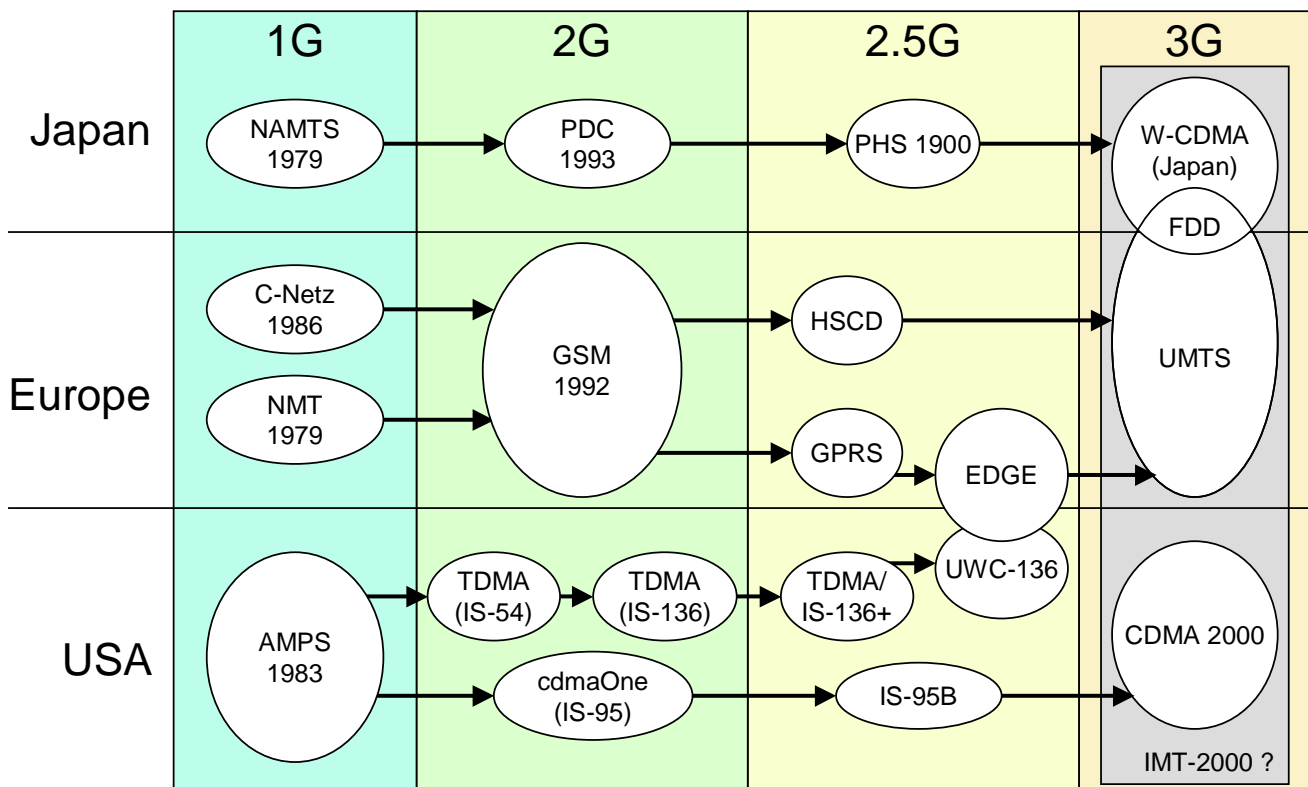
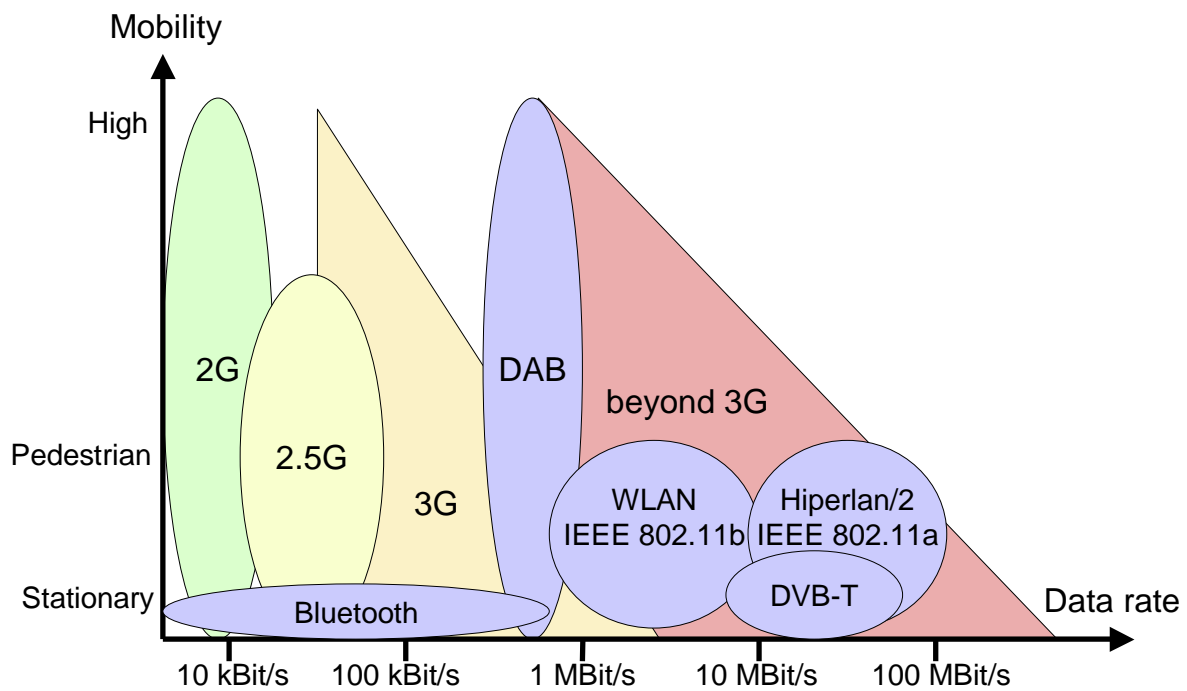


- Development of Cellular Standards
- Mobility vs. Data Rate
- Current Standards
  - GSM
  - DECT
  - UMTS
  - HiperLAN/2
  - IEEE 802.11

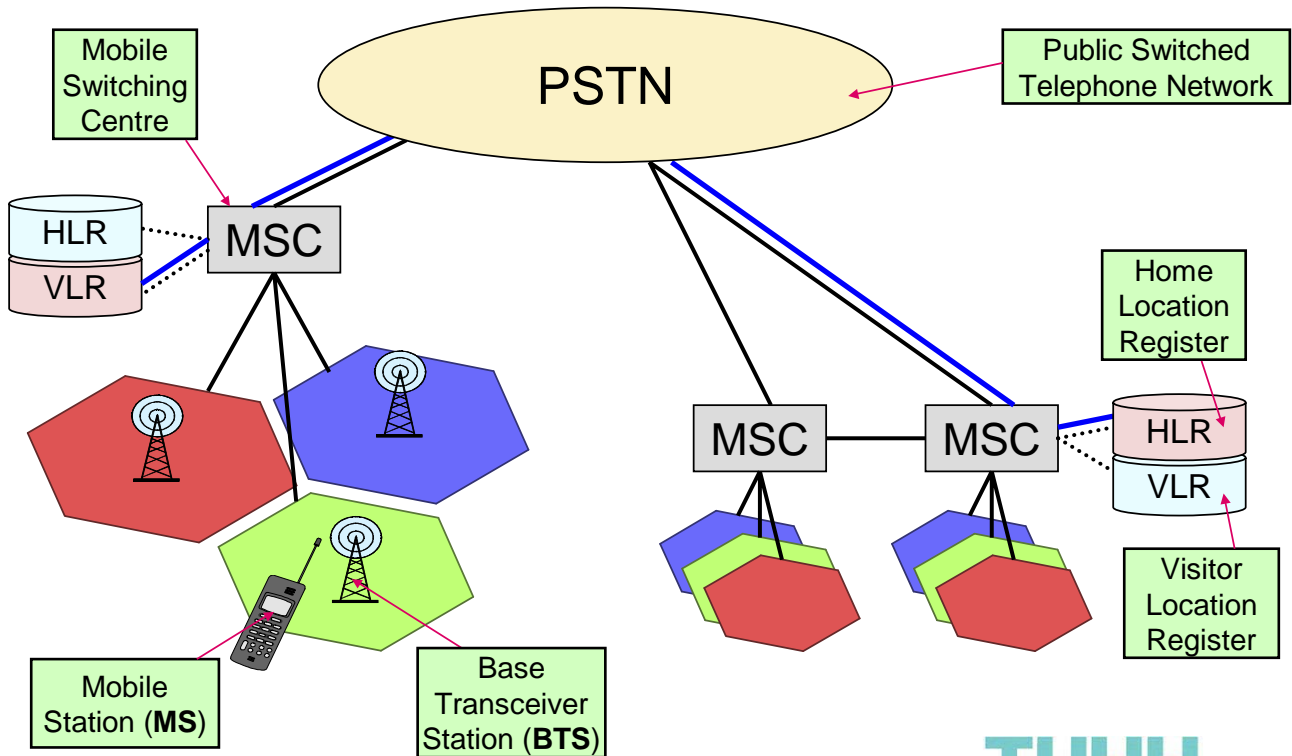
## Development of Cellular Standards





# GSM History

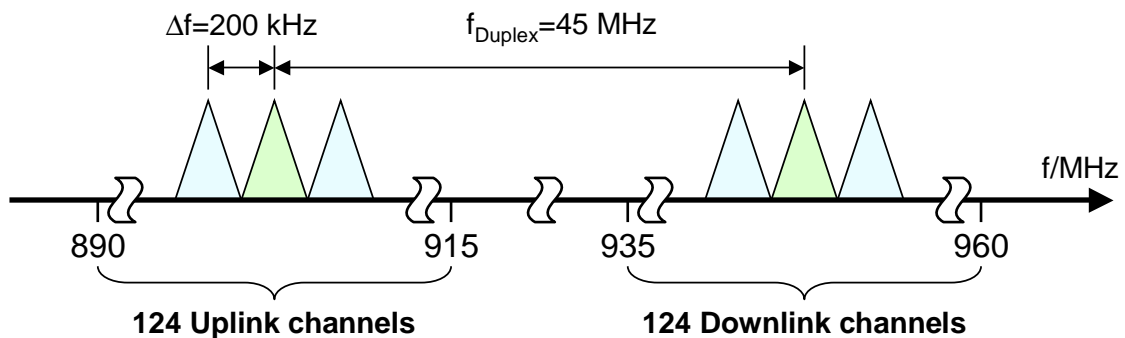
1982	CEPT established the "Groupe Spéciale Mobile" ( <b>GSM</b> ) to develop a pan-European standard for mobile communications
1987	Decision for a <b>digital</b> system, first GSM specifications drafted
1989	<ul style="list-style-type: none"> <li>European Telecommunications Standards Institute (<b>ETSI</b>) defined GSM as digital cellular telephony standard</li> <li>GSM renamed to Global System for Mobile Communications</li> </ul>
1990	Phase 1 GSM 900 specifications are frozen
1992	<ul style="list-style-type: none"> <li>January - First GSM network operator in Finland</li> <li>December - 13 networks on air in 7 areas (also start of "<b>D-Netz</b>" in Germany)</li> </ul>
1994	<ul style="list-style-type: none"> <li>Phase 2 data/fax bearer services launched</li> <li>Start of GSM 1800 (start of "<b>E-Netz</b>" in Germany)</li> </ul>
today	Over 694 million customers worldwide, 70 percent of the total digital wireless market (status of May 2002)



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## Frequency Allocation for GSM 900



- Frequency Division Duplex (FDD)
- Frequency raster  $\Delta f = 200$  kHz
- Optional frequency hopping with  $\Delta f_n = i \cdot 200$  kHz
- Time Division Multiple Access with 8 user per channel

$$f_{\text{uplink}} = 890.2 \text{ MHz} + 0.2 \cdot (n-1) \text{ MHz}, \quad (1 \leq n \leq 124)$$

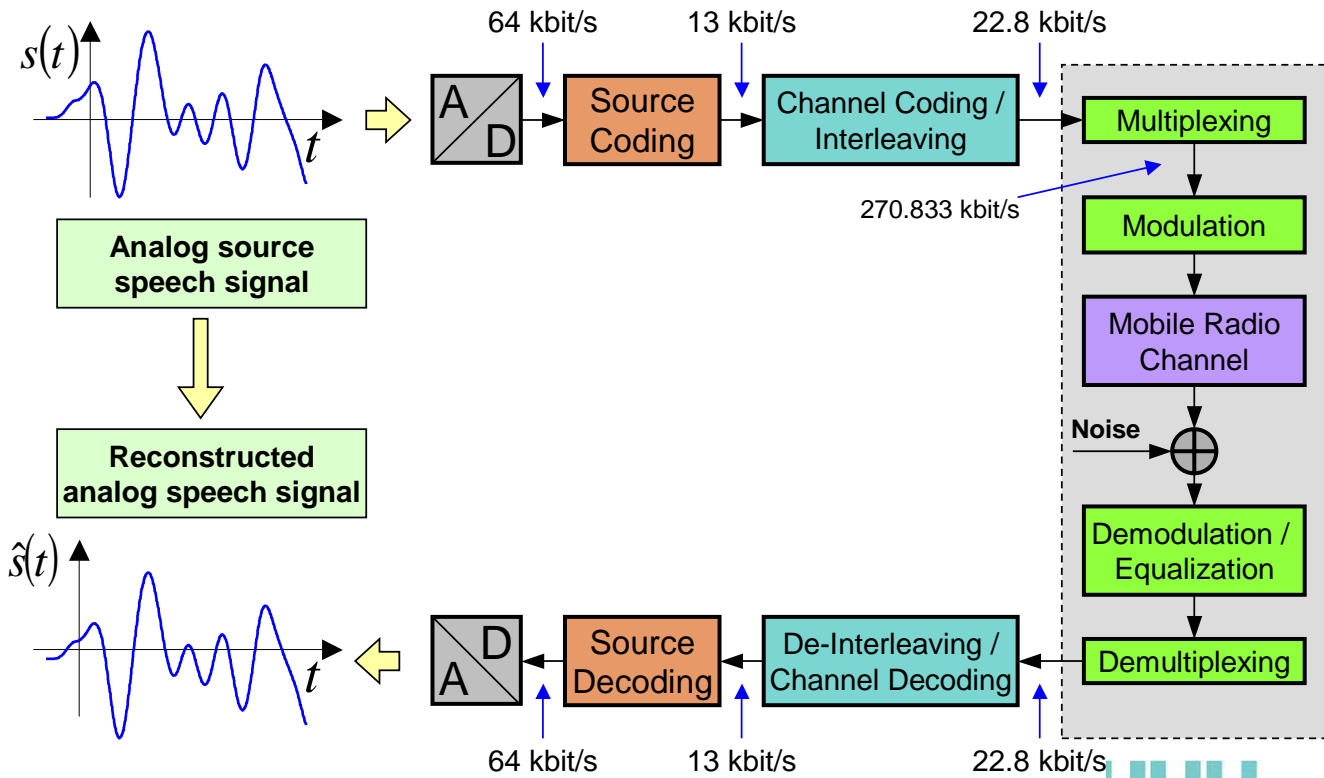
$$f_{\text{downlink}} = 935.2 \text{ MHz} + 0.2 \cdot (n-1) \text{ MHz}, \quad (1 \leq n \leq 124)$$

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# GSM Transmission Chain

X/7

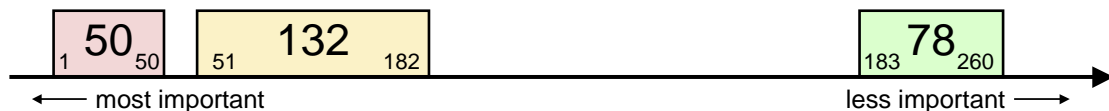


# GSM Channel Coding

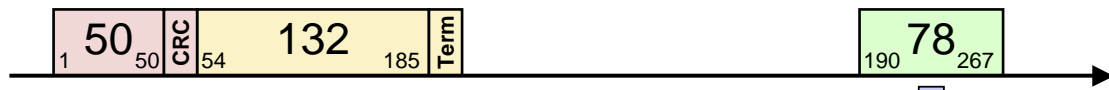
X/8

## Error protection scheme for voice data in the GSM System

1. Sorting of 260 data bits according to bit importance



2. Generation of 3 parity bits for error detection (CRC), 4 bit Trellis termination (zeros)

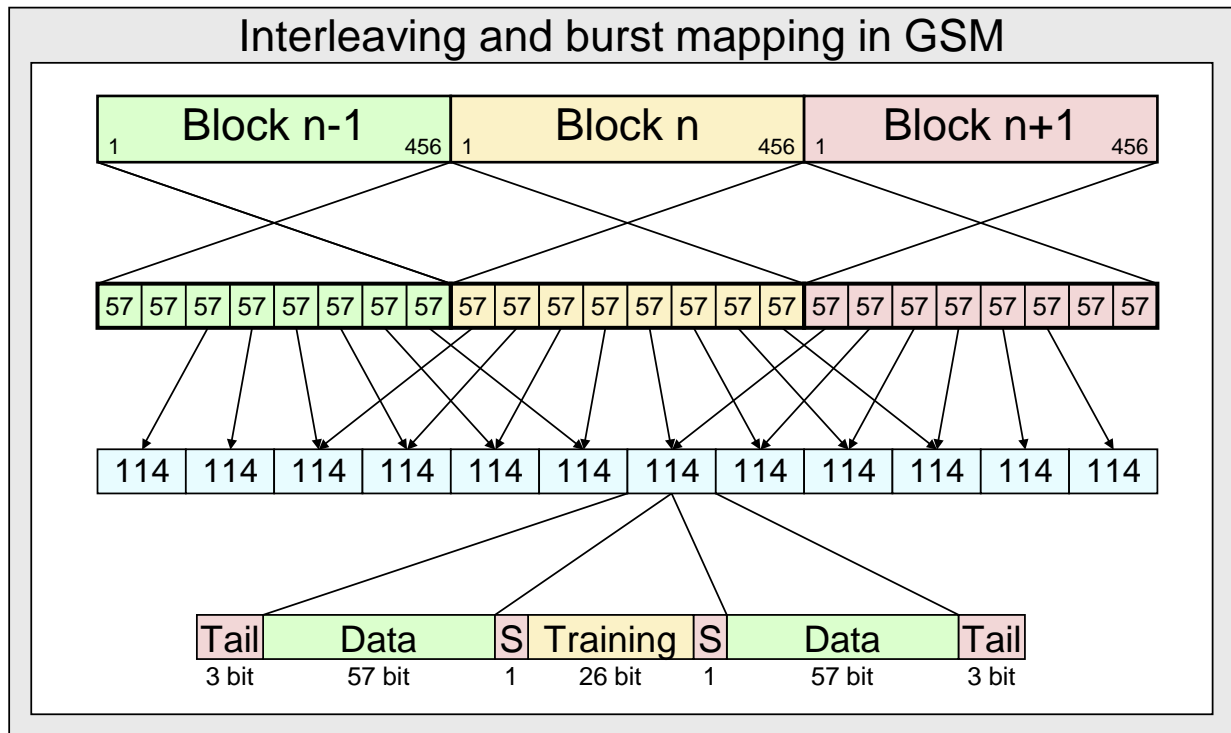


3. Convolutional coder, code rate  $R=1/2$ , constraint length  $L=5$

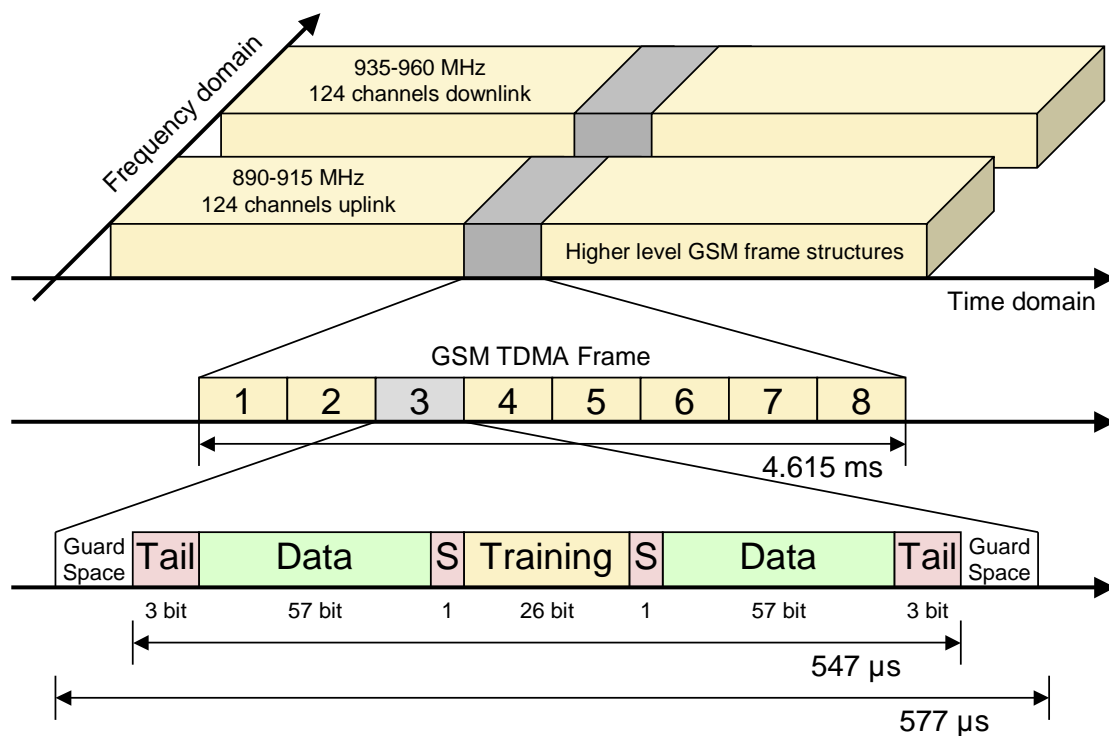


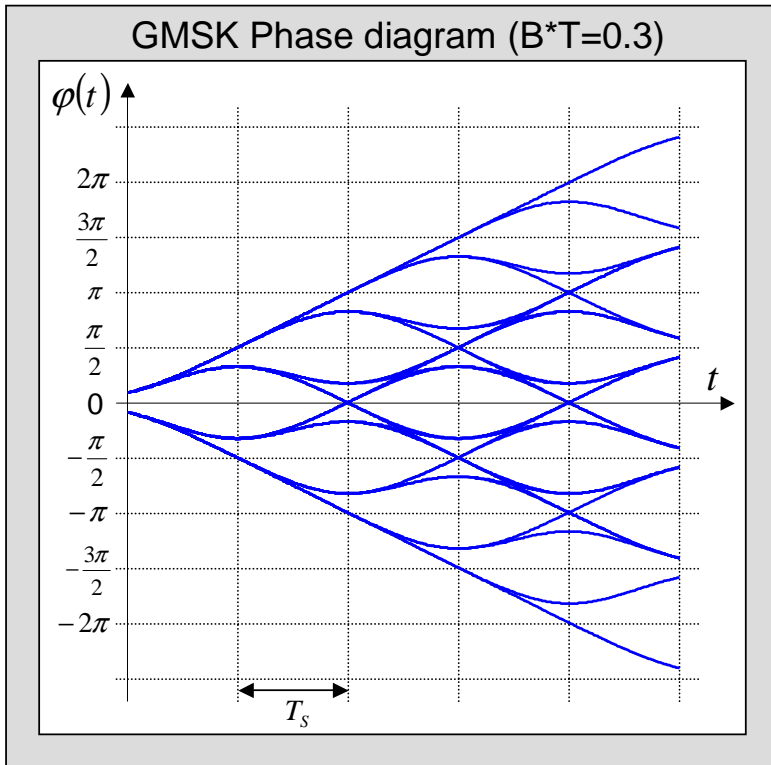
Input from source coding (RPE-LTP):	260 bit / 20 ms	= 13.0 kbit/s
Output after channel coding:	456 bit / 20 ms	= 22.8 kbit/s





# GSM Multiple Access



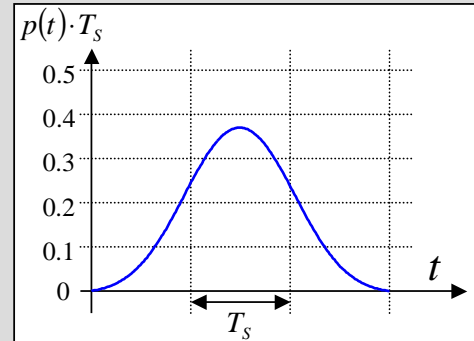


## GMSK / B\*T=0.3

$$h(t) = \frac{1}{\sqrt{2\pi\sigma T_s}} \exp\left[-\frac{1}{2\sigma^2} \left(\frac{t}{T_s}\right)^2\right]$$

$$\sigma = \frac{\sqrt{\ln 2}}{2\pi \cdot BT} \quad p(t) = \frac{1}{2} h(t) * \text{rect}\left(\frac{t}{T_s}\right)$$

## Pulse shaping (B\*T=0.3)



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# GSM Channel Estimation

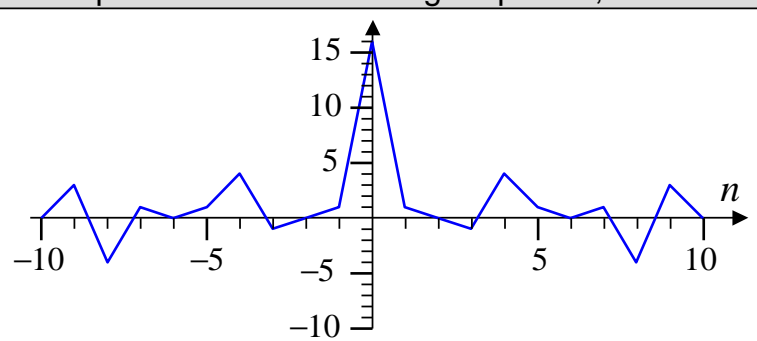
## GSM Training sequences:

Length = 16 + 2 · 5 = 26

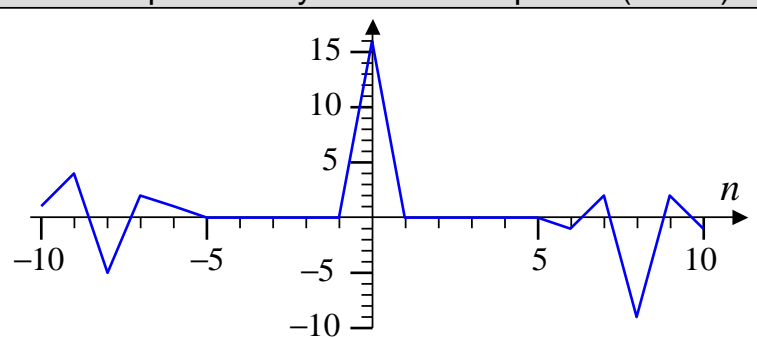
## Bit pattern of training sequences

Nr	Bit Sequence
0	00100 1011100001000100 10111
1	00101 1011101111000101 10111
2	01000 0111011101001000 01110
3	01000 1111011010001000 11110
4	00011 0101110010000011 01011
5	01001 1101011000001001 11010
6	10100 1111101100010100 11111
7	11101 1110001001011101 11100

## Aperiodic ACF of training sequence, N=16

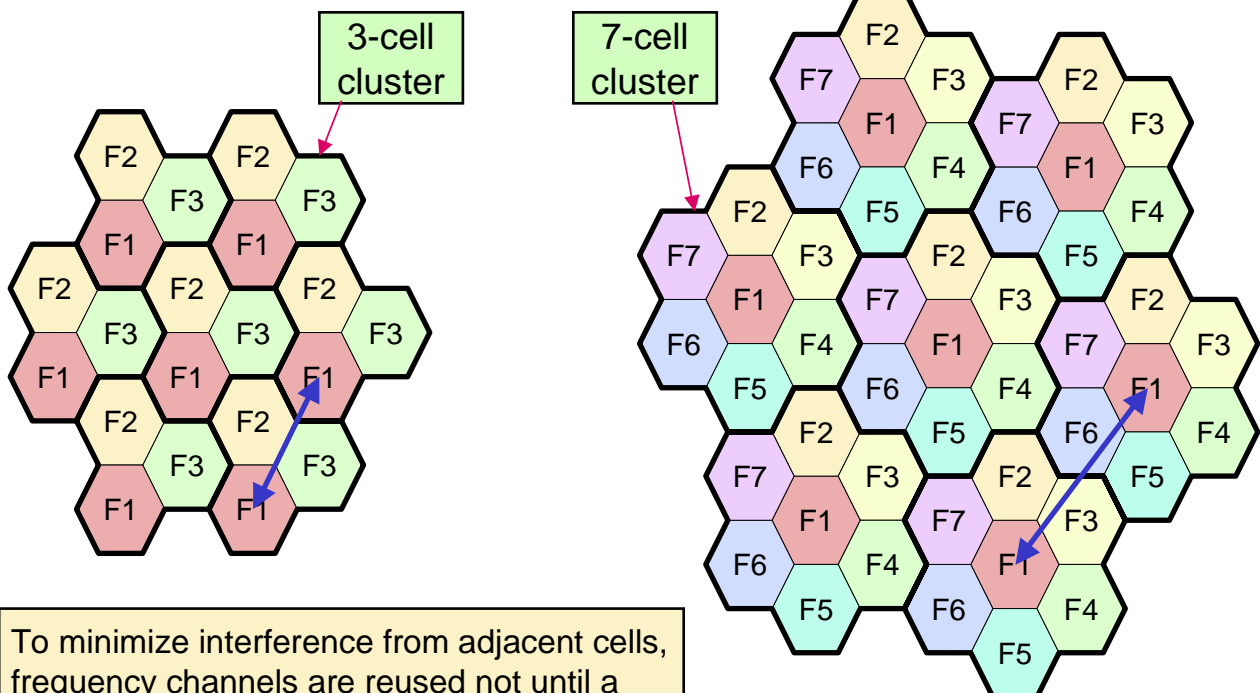


## ACF of periodically extended sequence (PACF)



Frequency range	890-915 MHz (Uplink) / 935-960 MHz (Downlink)
Number of channels	124
Channel spacing	200 kHz
Multiple access	FDMA / TDMA
Duplex	FDD
Data rate	270.833 kbit/s per channel (8 user)
Channel coding	Convolutional code, rate R=1/2, constraint length L=5
Equalization	MLSE, Viterbi equalizer
Modulation	Gaussian Minimum Shift Keying (GMSK), B*T=0.3
Transmission power	<ul style="list-style-type: none"> <li>Downlink : 10 W (typical) to 50 W (maximum)</li> <li>Uplink : 2 W (maximum)</li> </ul>

## Frequency Reuse



To minimize interference from adjacent cells, frequency channels are reused not until a certain distance (“**frequency reuse**”)

### HSCSD

- “High Speed Circuit Switched Data”
- Circuit switched
- Fixed number of timeslots (up to 4) per frame for one user

Time Slots	9.6 kbit/s per TS	14.4 kbit/s per TS
1	9.6	14.4
2	19.2	28.8
3	28.8	43.2
4	38.4	57.6

---

**Applications:**

- File Transfer
- Streaming services
- Real-time applications

### GPRS

- “General Packet Radio Service”
- Packet switched
- Variable number of timeslots (up to 8) per frame for one user
- Requires major changes in GSM network infrastructure
- **Up to 115.2 kbit/s**

---

**Applications:**

- Internet
- Mobile Office
- Remote control
- Monitoring

### EDGE

- “Enhanced Data Rates for GSM Evolution”
- Packet switched
- Uses the same infrastructure as GPRS
- New methods on physical layer (8-PSK, different FEC, etc.) to increase data rates
- **Up to 384 kbit/s**

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**Applications:**

- High speed Internet
- Like GPRS

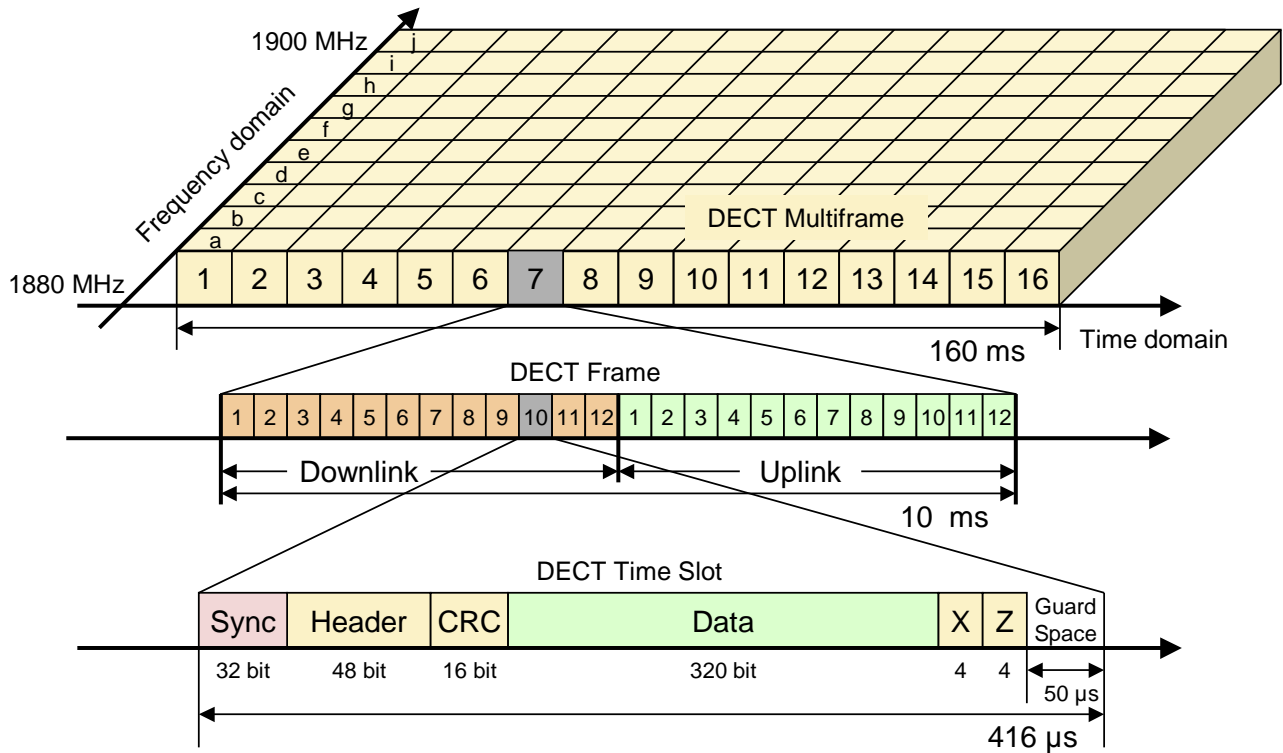
## DECT System Parameters

Frequency range	1880-1900 MHz
Number of channels	10
Channel spacing	1728 kHz
Multiple access	TDMA
Duplex	TDD
Data rate	1.152 Mbit/s
Channel coding	Only error detection (CRC)
Equalization	None
Modulation	Gaussian Minimum Shift Keying (GMSK), B*T=0.5
Admissible BER	10 <sup>-3</sup>
Transmission power	<250 mW
Cell radius	30 – 300 m



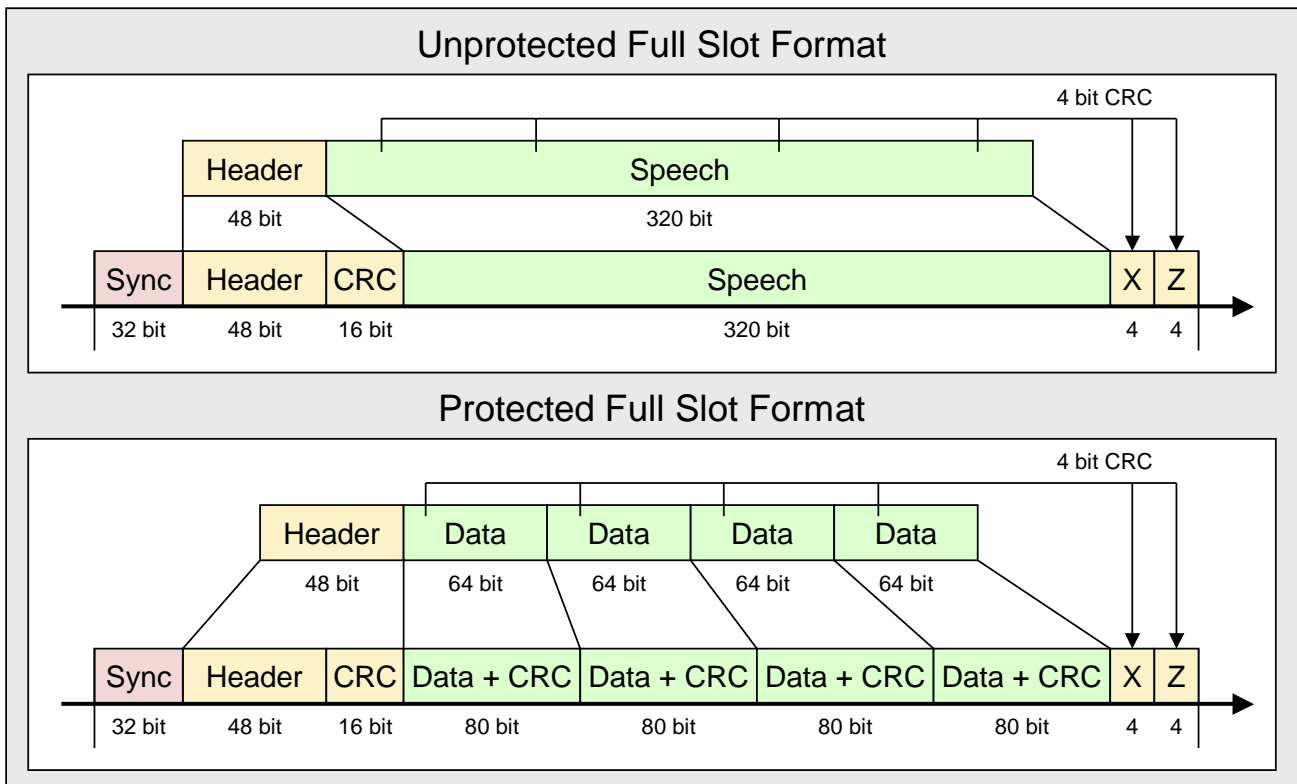
# DECT Multiple Access

X/17



# DECT Frame Structure & Coding

X/18

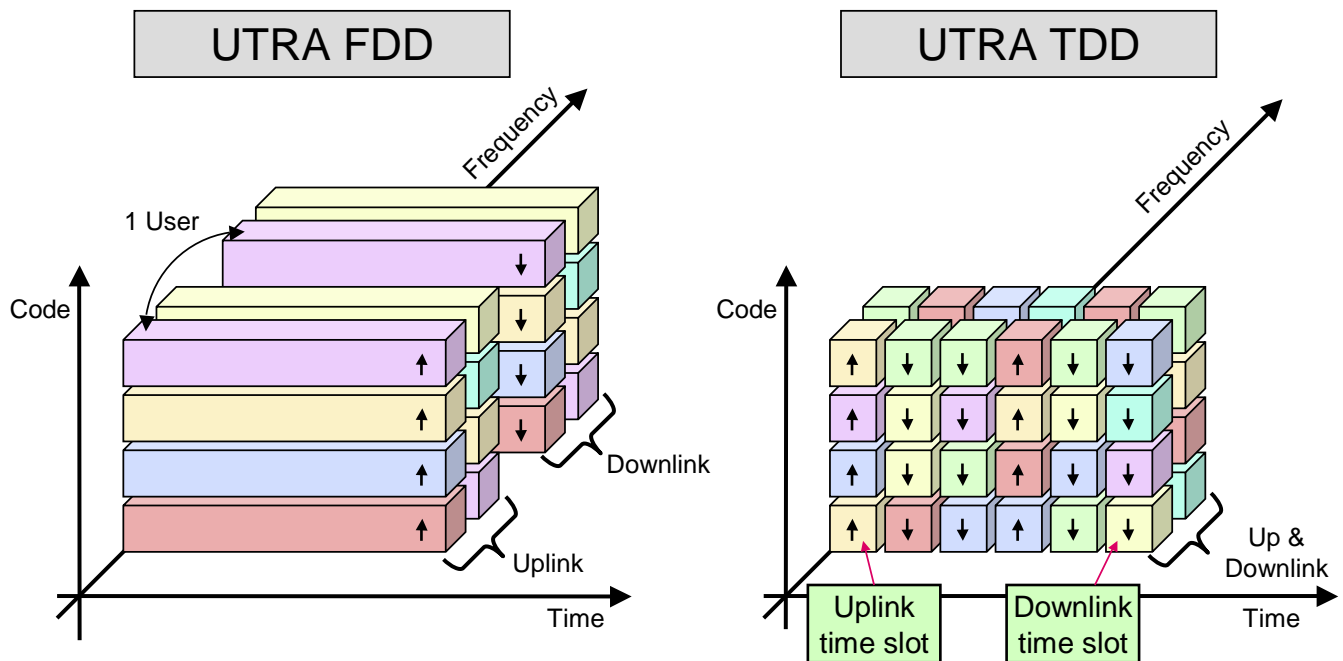


- “**Universal Mobile Telecommunications System**”
- Support of different services (speech, data) *anytime, anywhere* with data rates of up to 2 Mbit/s
- Roaming between sub-networks
- Virtual home environment (identical user interface, independent of access)
- Open interfaces for service providers
- Adaption of bandwidth, depending on service

# UMTS Concepts

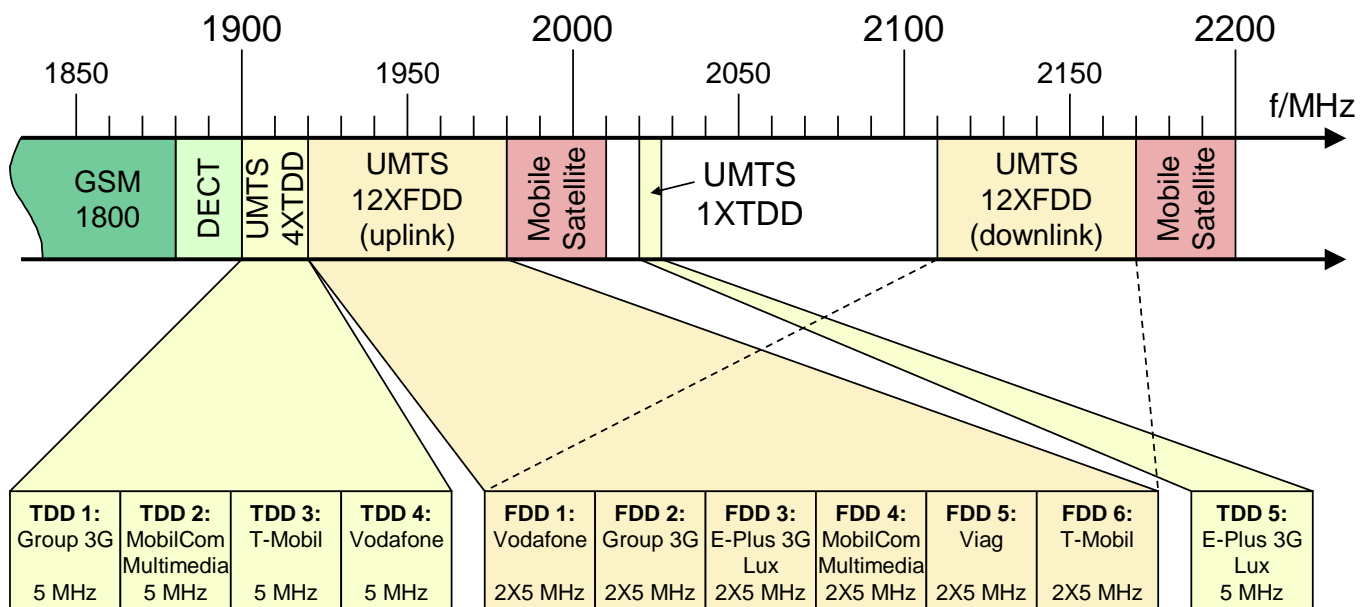
Concept group	Description	Proposals
$\alpha$	Wideband CDMA	FRAMES Mode 2, Fujitsu WB-CDMA, NEC WB-CDMA
$\beta$	OFDM	Sony-BDMA, TELIA-OFDMA, Lucent-OFDMA
$\gamma$	Wideband TDMA	FRAMES Mode 1 without spreading
$\delta$	Wideband TD/CDMA	FRAMES Mode 1 with spreading, Swiss PTT CTDMA
$\epsilon$	ODMA	Vodafone ODMA

In January 1998, ETSI adopted the proposals from  $\alpha$ - and  $\delta$ -groups as standards for UTRA (UMTS Terrestrial Radio Access)



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# UMTS Spectrum in Germany



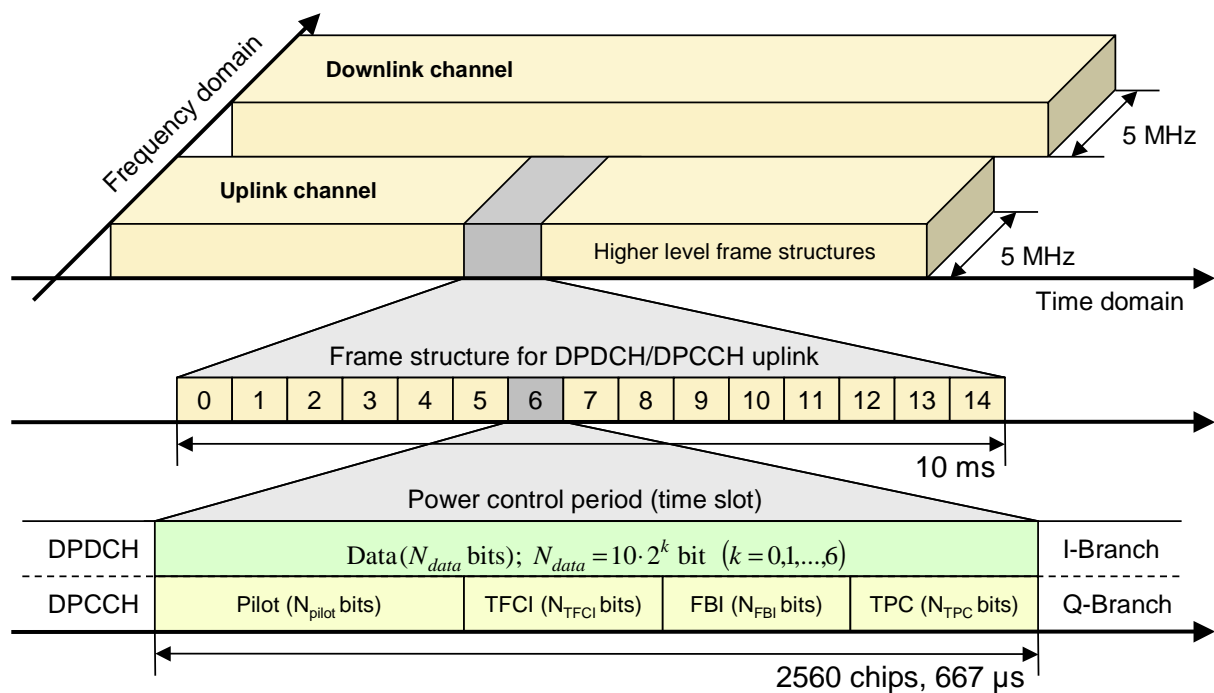
Source: RegTP (June, 2002)



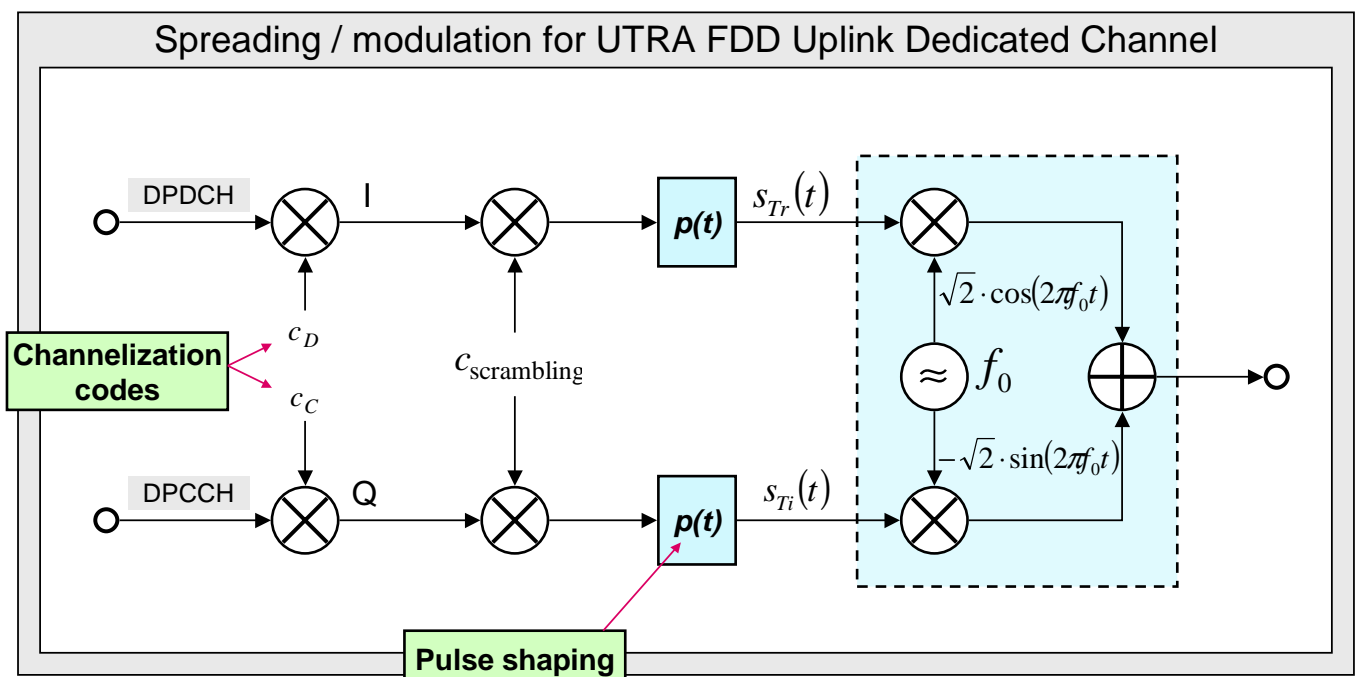
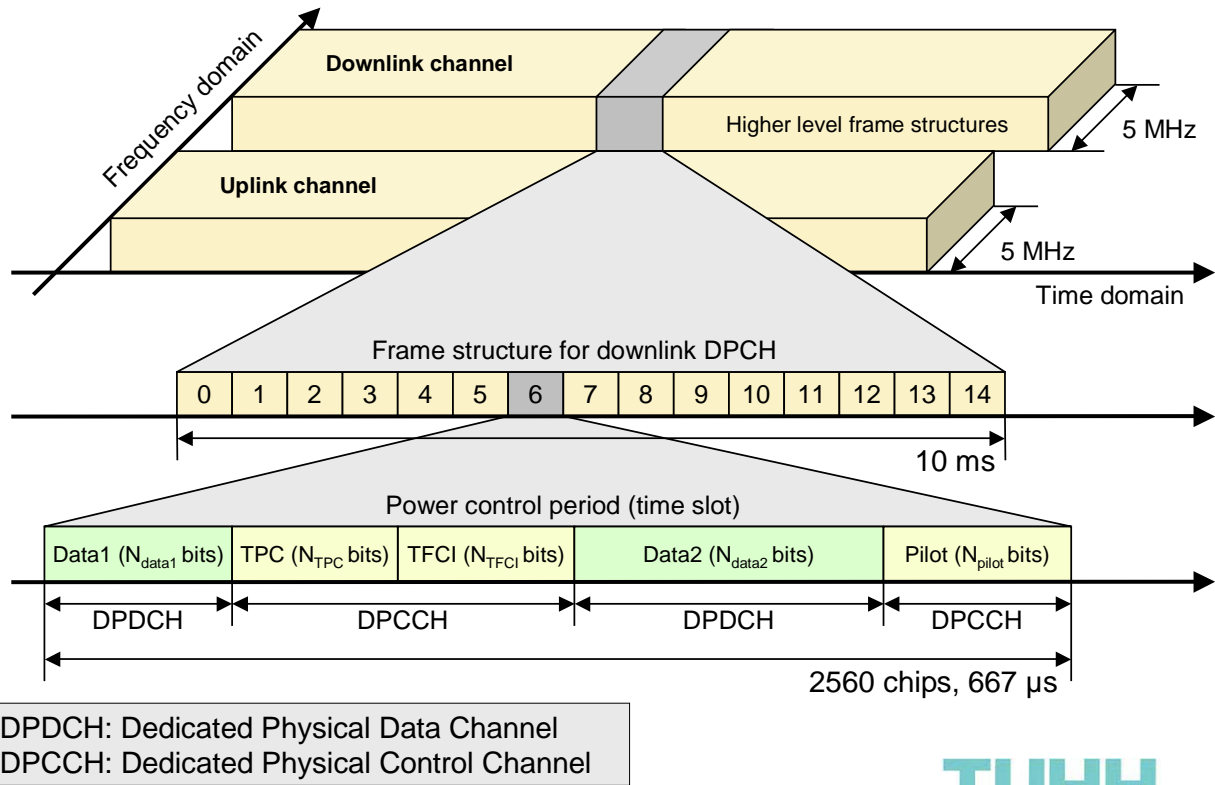
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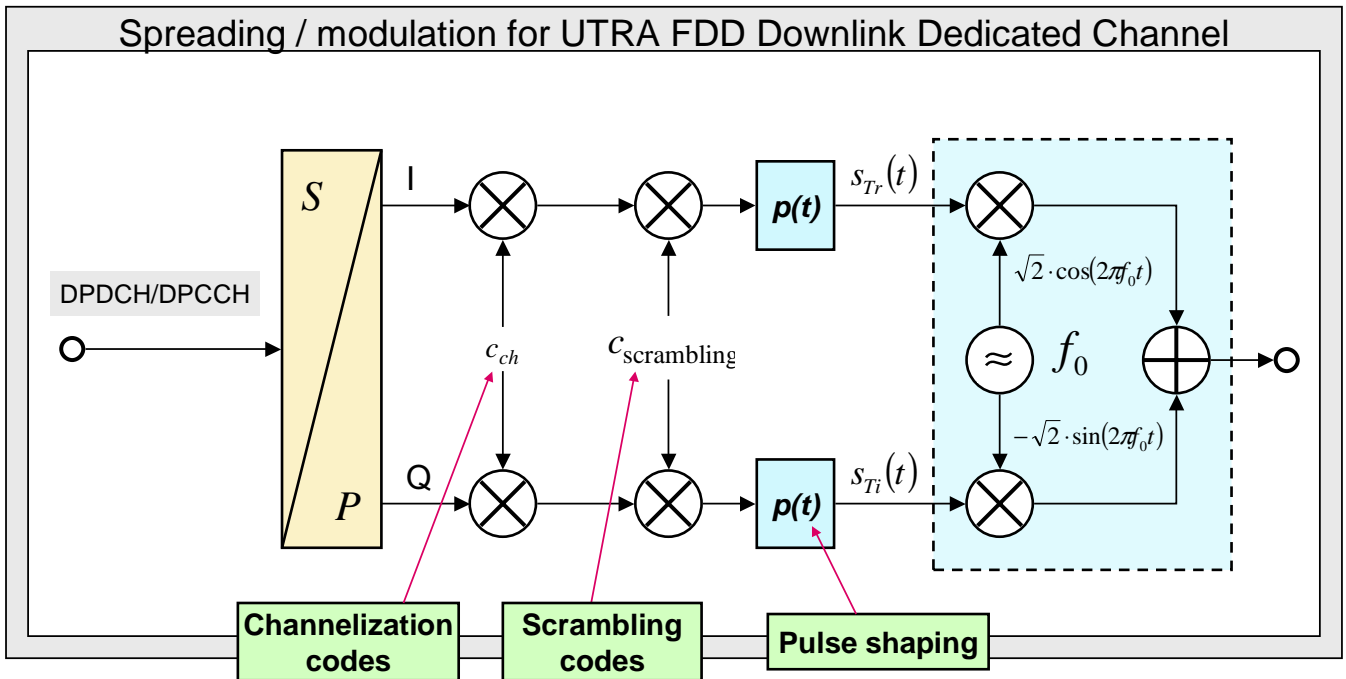
	UTRA FDD	UTRA TDD
<b>Duplex</b>	Frequency Division Duplex	Time Division Duplex
<b>Multiple access method</b>	W-CDMA	TD/CDMA
<b>Chip rate</b>	3.84 Mcps	
<b>Pulse shaping</b>	root raised cosine (roll-off 0.22)	
<b>Carrier spacing</b>	5 MHz	
<b>Frame length</b>	10 ms (38400 chips)	
<b>Time slot</b>	667 $\mu$ s (2560 chips) / 15 slots per frame	
<b>Modulation</b>	QPSK	
<b>Spreading</b>	Q=2,4,8,...,256	Q=1,2,4,8,16
<b>Channel coding</b>	Conv. Codes (rates 1/2 and 1/3), Turbo codes (rate 1/3)	

## UTRA FDD Multiple Access (Uplink)

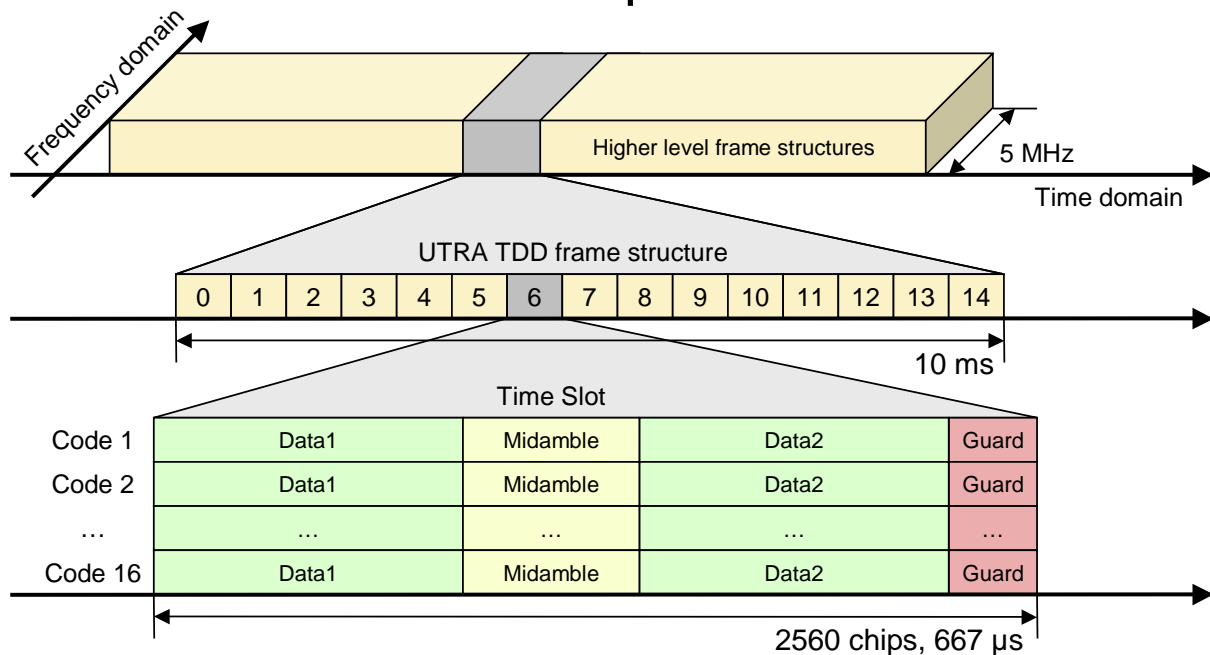


DPDCH: Dedicated Physical Data Channel  
DPCCH: Dedicated Physical Control Channel





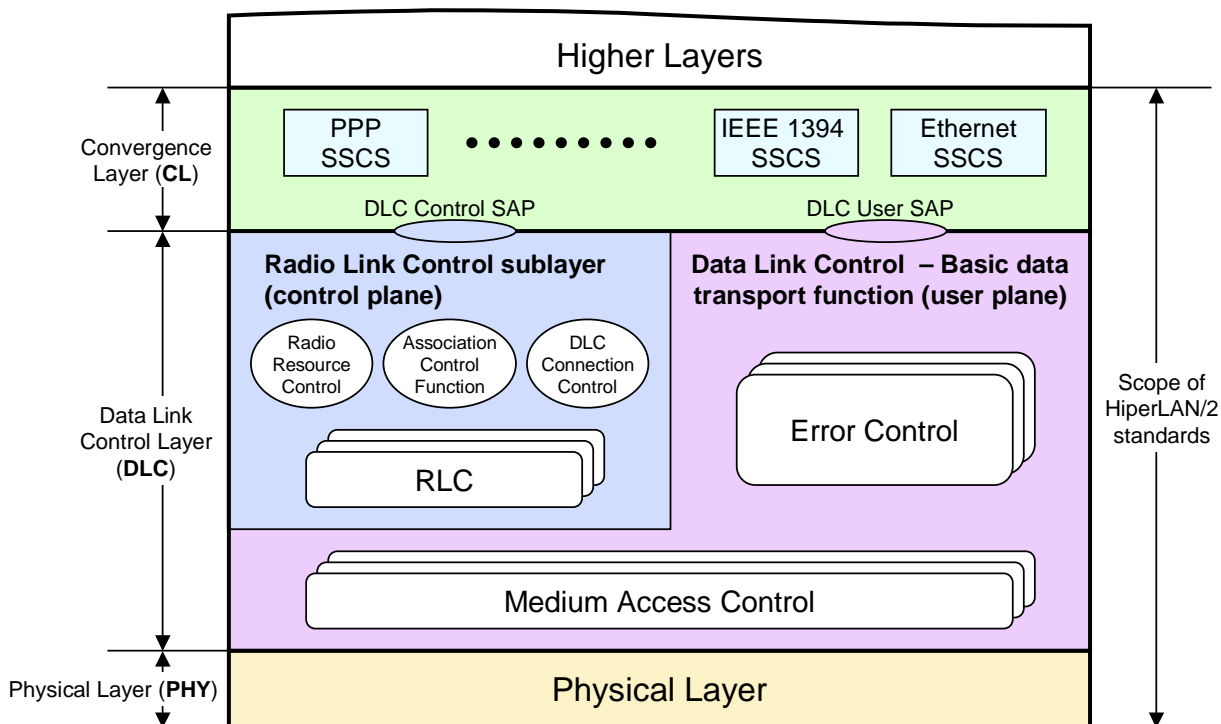
# UTRA TDD Multiple Access

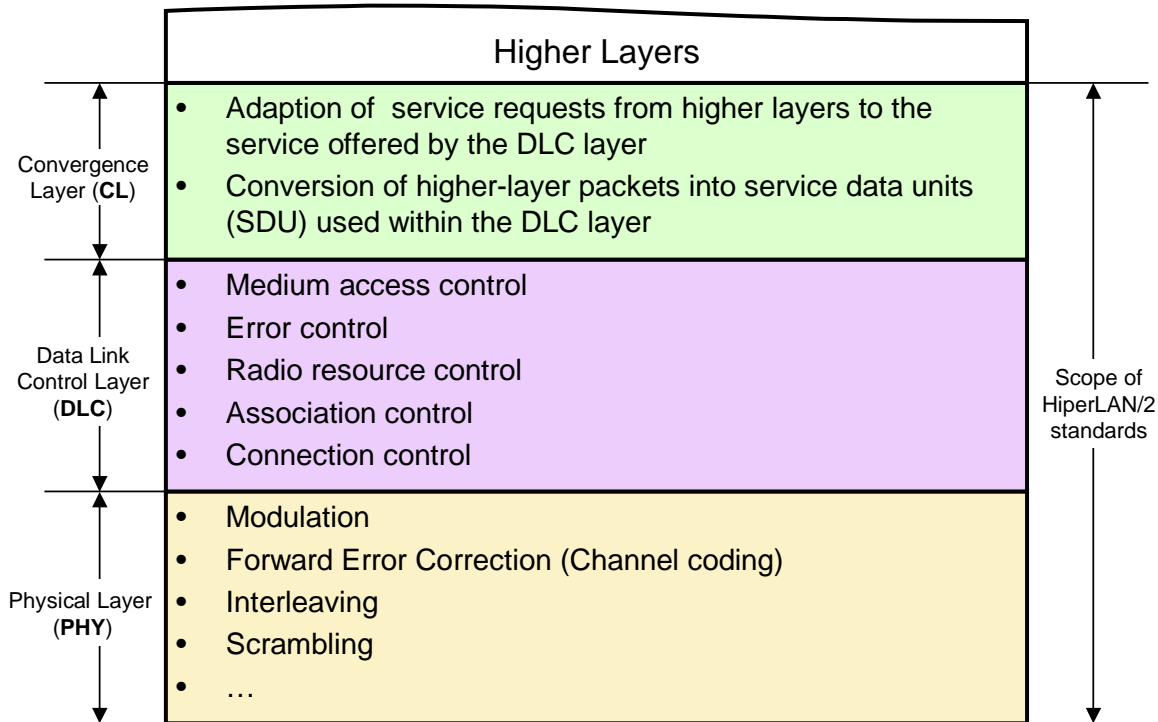


Each time slot can be assigned to either uplink or downlink, individually

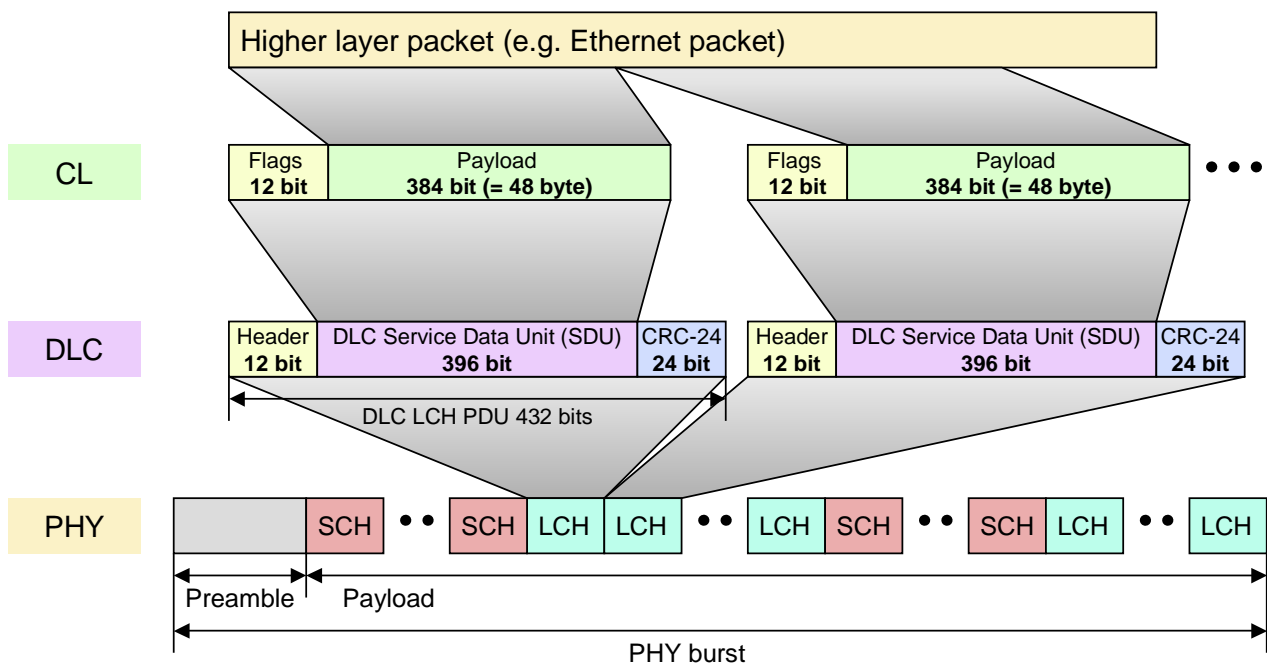
- **“High Performance Local Area Network”**
- Providing communication between portable devices (with limited mobility)
- Data rates up to 54 Mbit/s to support future multimedia applications
- Standardized in the ETSI project BRAN (“Broadband Radio Access Networks”)

## HiperLAN/2 Protocol Architecture





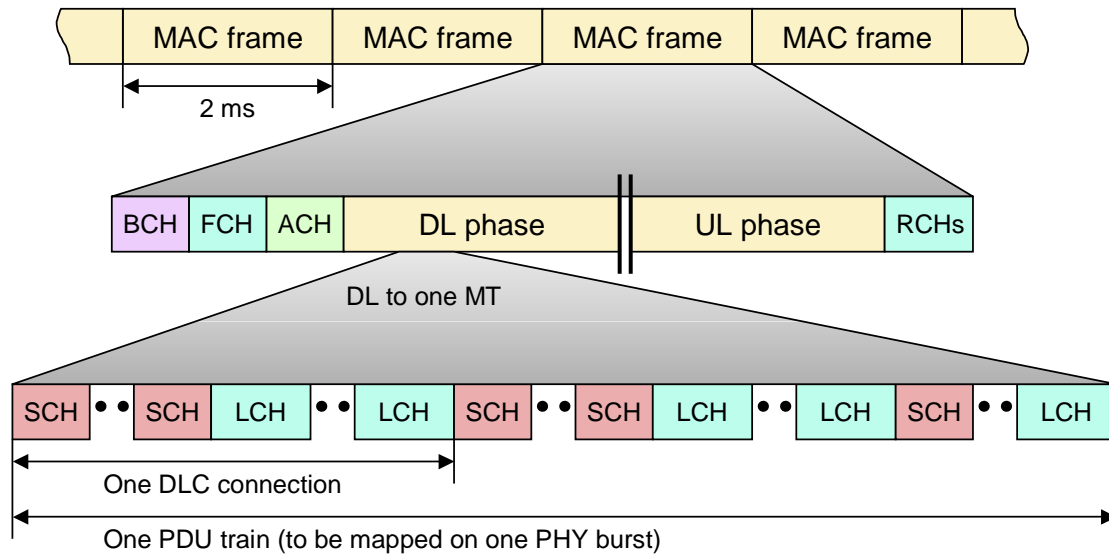
## HiperLAN/2 Data Mapping Example



SCH: Short Transport Channel  
LCH: Long Transport Channel





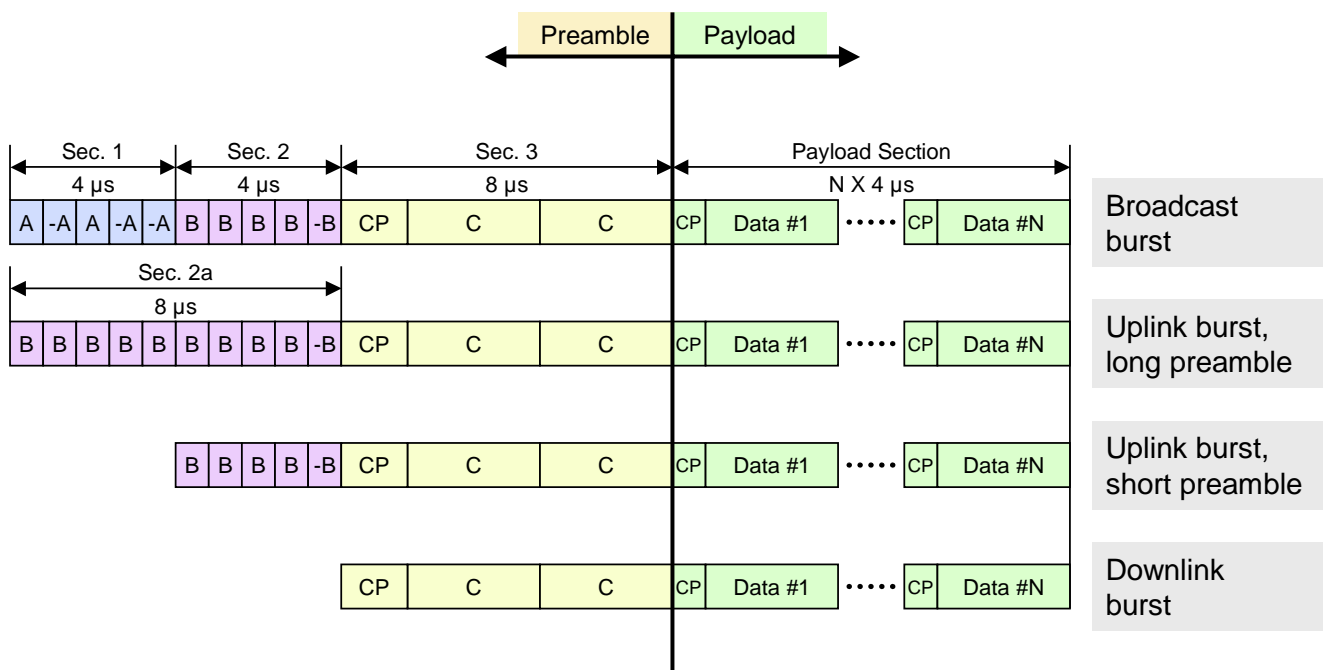


BCH: Broadcast Channel  
 FCH: Frame Channel  
 ACH: Access Feedback Channel  
 RCH: Random Access Channel  
 LCH: Long Transport Channel  
 SCH: Short Transport Channel



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 Professor Dr. Dr. Hermann Rohling

## HiperLAN/2 PHY Bursts

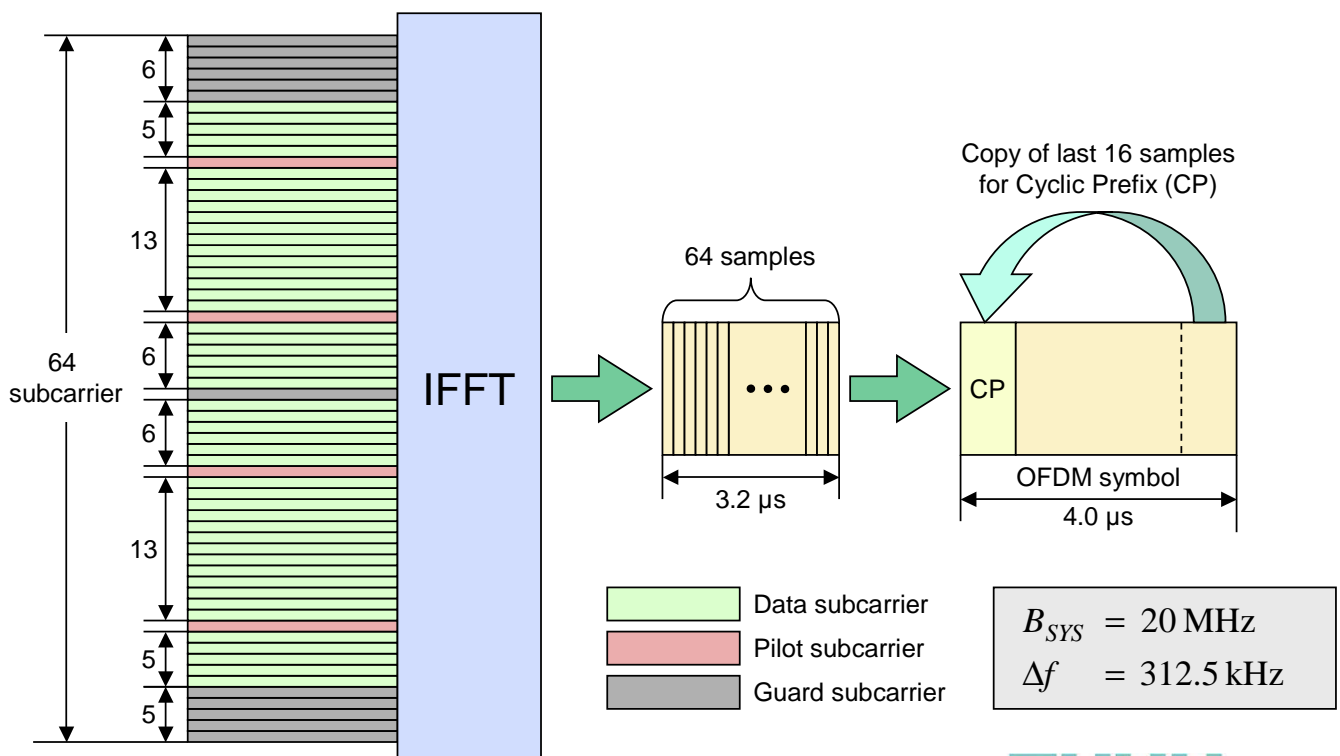


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Mode	Modulation	Code rate	Physical layer bit rate
1	BPSK	1/2	6 Mbit/s
2	BPSK	3/4	9 Mbit/s
3	QPSK	1/2	12 Mbit/s
4	QPSK	3/4	18 Mbit/s
5	16QAM	9/16	27 Mbit/s
6	16QAM	3/4	36 Mbit/s
7	64QAM	3/4	54 Mbit/s

The quality of the radio link, which is dependant on the radio environment, changes over time and in accordance with traffic in surrounding radio cells  
 ⇒ **Link adaptation** of the physical mode is applied

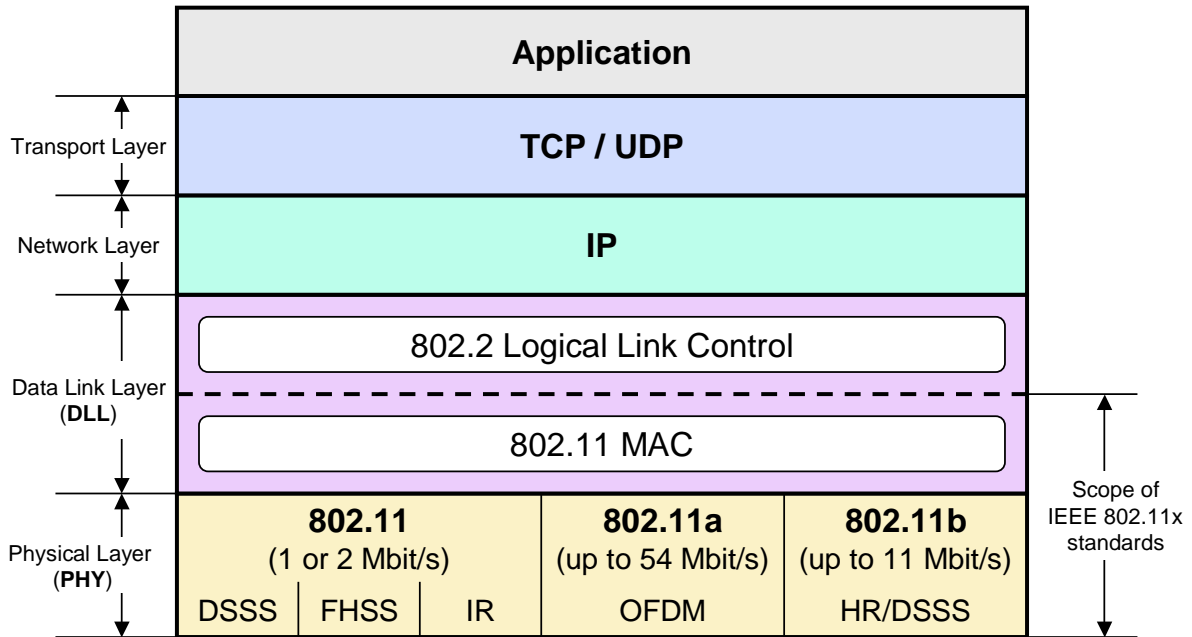
## HiperLAN/2 Signal Generation



Parameter	Value	
Carrier Frequency	5.150 GHz – 5.350 GHz / 5.470 GHz – 5.725 GHz	
Duplex	Time Division Duplex (TDD)	
Multiple access method	TDMA	
Sampling rate $f_s=1/T$	20 MHz	
Useful symbol part duration $T_U$	$64 \times T = 3.2 \mu\text{s}$	
Cyclic prefix duration $T_{CP}$	$16 \times T = 0.8 \mu\text{s}$ (mandatory)	$8 \times T = 0.4 \mu\text{s}$ (optional)
Symbol interval	$80 \times T = 4.0 \mu\text{s}$ ( $T_U+T_{CP}$ )	$72 \times T = 3.6 \mu\text{s}$ ( $T_U+T_{CP}$ )
Number of data subcarriers $N_{SD}$	48	
Number of pilot subcarriers $N_{SP}$	4	
Total number of subcarriers $N_{ST}$	$52 (N_{SD} + N_{SP})$	
Subcarrier spacing $\Delta f$	$312.5 \text{ kHz } (1/T_U)$	
FFT size	64	

## IEEE 802.11 Key Features

- Purpose (according to 802.11 Specification):
  - “The purpose of this standard is to provide wireless connectivity to automatic machinery, equipment, or stations that require rapid deployment, which may be portable or hand-held, or which may be mounted on moving vehicles within a local area.”
- Scope
  - Medium Access Control (MAC)
  - Physical Layer (PHY), different PHYs defined (FHSS, DSSS, IR, ...)
- Local area communication with high data rates
- Support of Ad Hoc networking groups
- Developed to work in the *Industrial, Scientific and Medical (ISM)* Bands

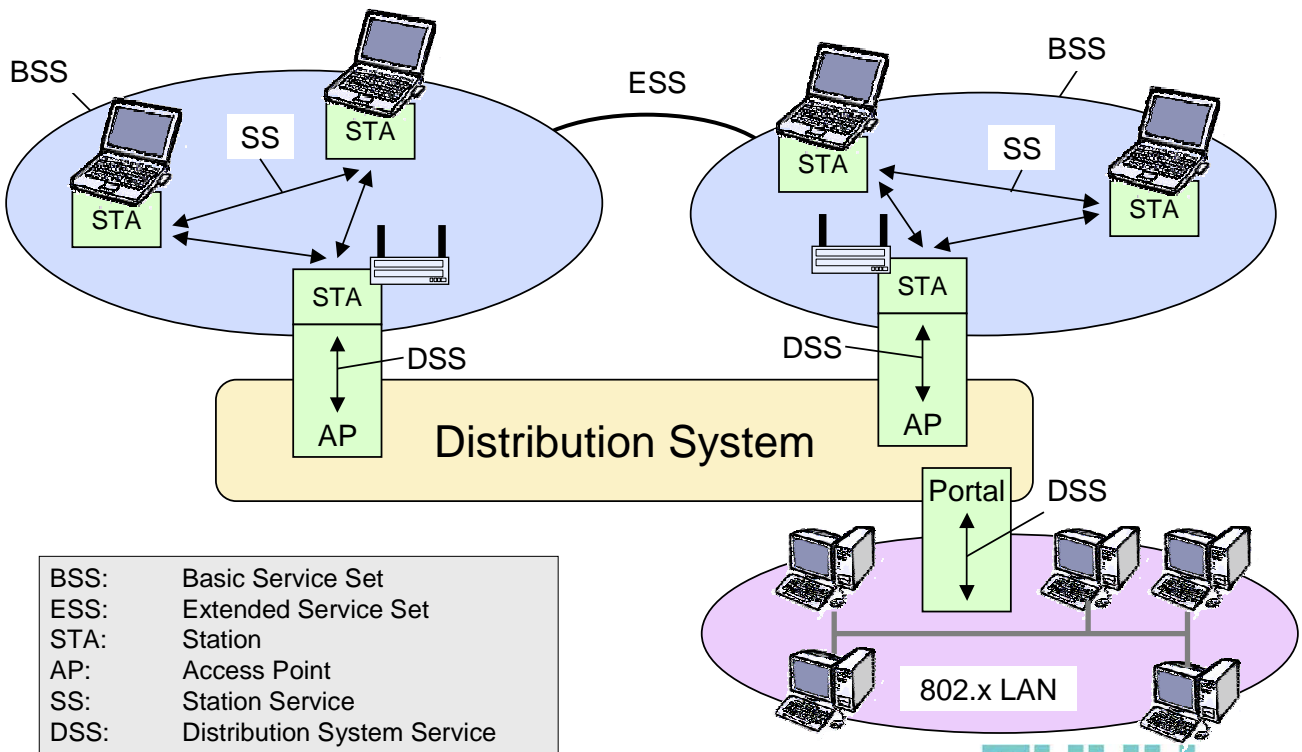


DSSS:	Direct Sequence Spread Spectrum	IR:	Infrared
FHSS:	Frequency Hopping Spread Spectrum	HR:	High Rate



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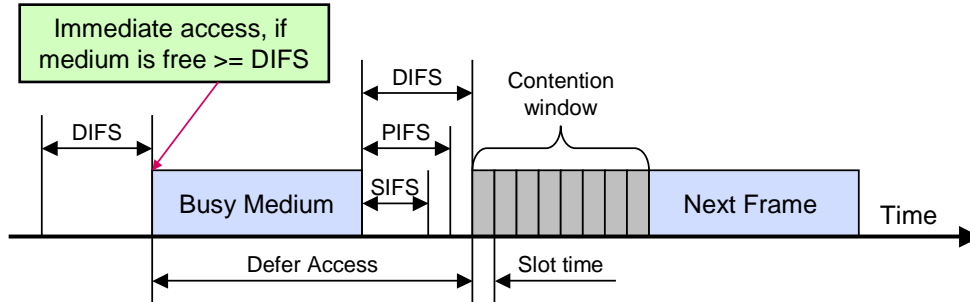
# IEEE 802.11 Infrastructure



BSS:	Basic Service Set
ESS:	Extended Service Set
STA:	Station
AP:	Access Point
SS:	Station Service
DSS:	Distribution System Service

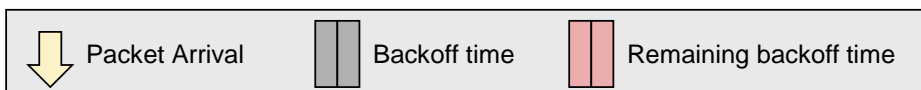
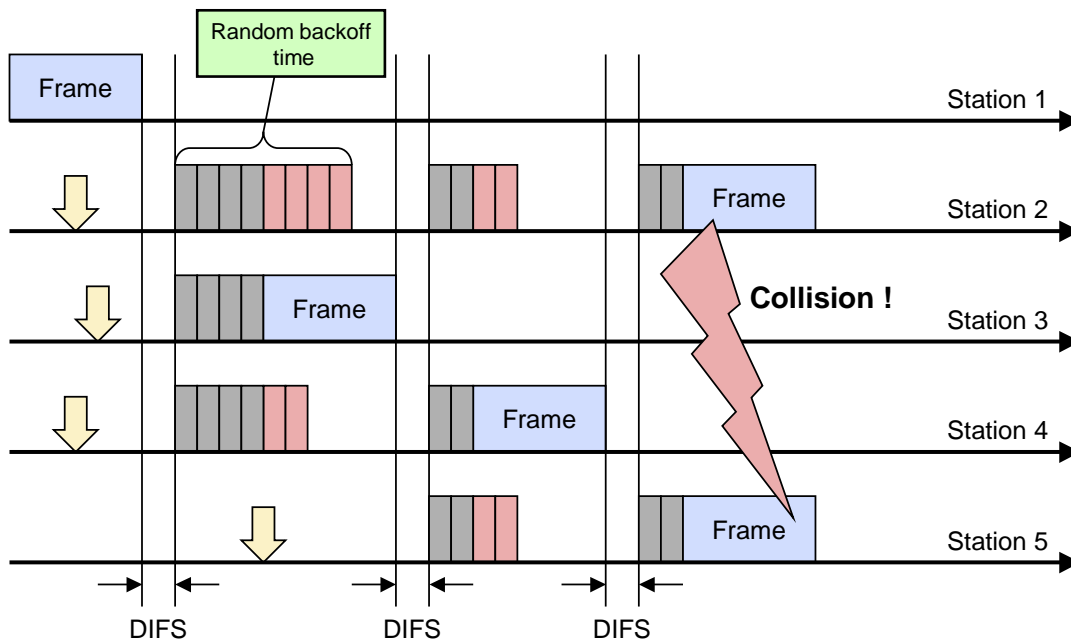


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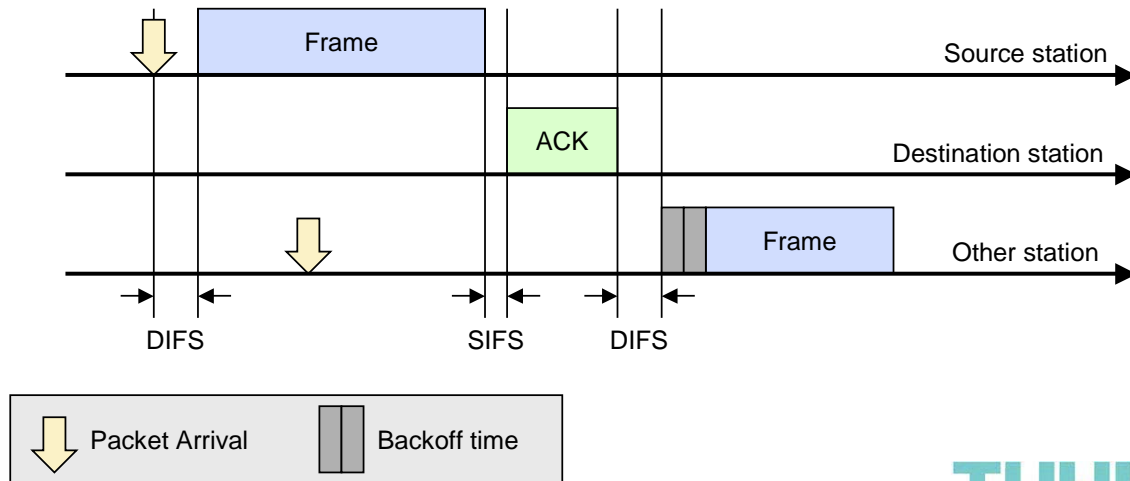


## 802.11 MAC is based on the CSMA/CA protocol:

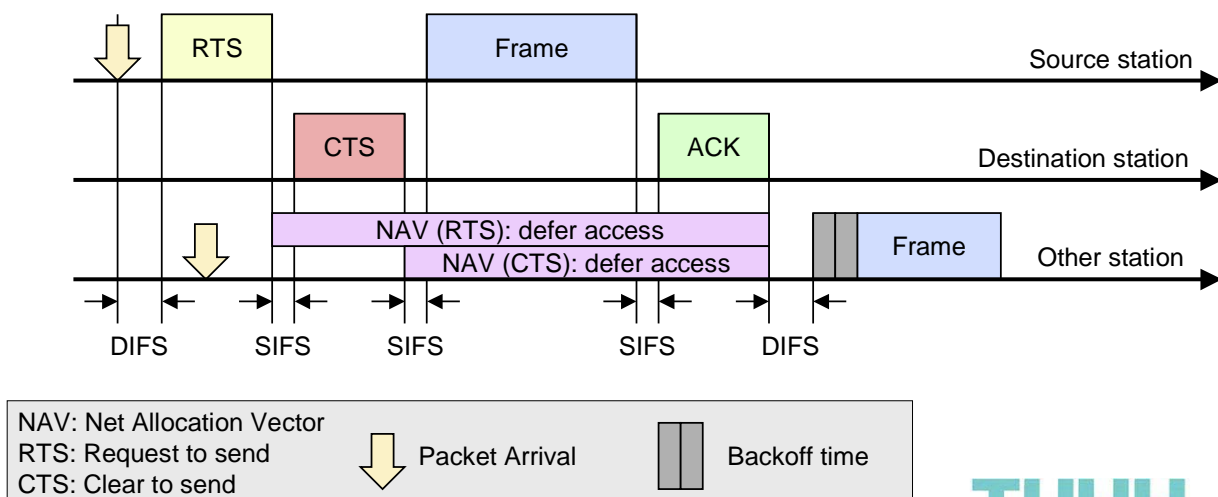
- Station willing to transmit senses the medium (carrier sensing)
- If medium is idle for a duration longer than the priority-dependant *Interframe Space (IFS)*, the station accesses the medium
- Otherwise, the station waits for the next idle **IFS** and additionally defers its access by a random backoff time
- If the medium is accessed during the backoff phase by other stations, the backoff-counter is stopped

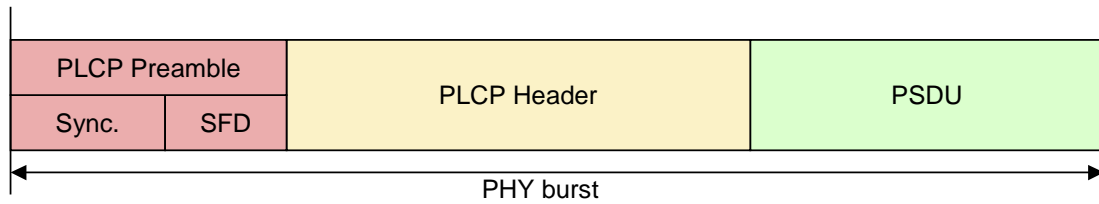


- In case of unicast transmissions:
  - Normal data packets are deferred using the **DIFS**
  - Correctly received packets are acknowledged after the **SIFS** period
  - If no acknowledgement is received, the packet is retransmitted



- A **RTS** packet indicating the intended transmission period is transmitted after the **DIFS** period
- The destination transmits a CTS after the **SIFS** period
- Transmission of source station after SIFS period
- Other stations defer transmissions using the Net Allocation Vector (**NAV**)





- Sync. Signal detection, time- and frequency-synchronization
- SFD *Start Frame Delimiter*, for frame synchronization
- PLCP Header Physical Layer Convergence Protocol Header (determines data rate, etc.)
- PSDU Physical Layer Service Data Unit (**PSDU**) of variable length

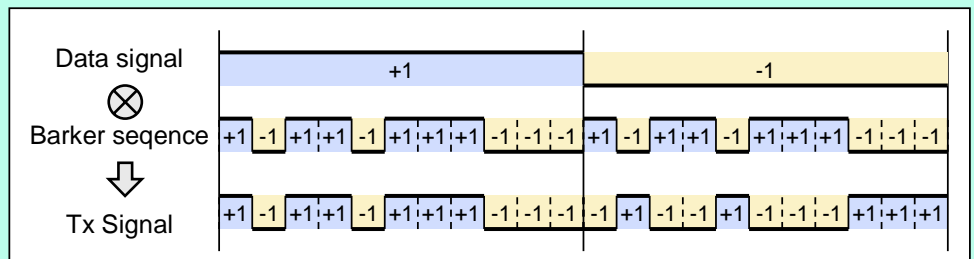


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## IEEE 802.11 PHY

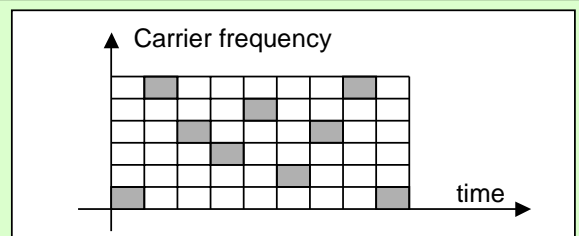
### DSSS

- DBPSK for 1 Mbit/s
- DQPSK for 2 Mbit/s
- 11 Mcps chip rate
- 2,412 ... 2,472 MHz



### FHSS

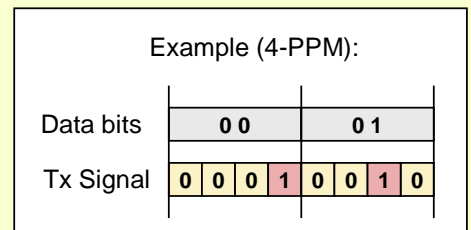
- GMSK with  $B^*T=0.5$  for 1 Mbit/s mode
- 4-GFSK for optional 2 Mbits/s mode
- Different frequency hopping tables defined
- 2,402 ... 2,480 MHz



### IR

- 16-PPM (Pulse Position Modulation) for 1 Mbit/s
- 4-PPM for 2 Mbits/s
- 850-950 nm diffuse light

Data bits	4-PPM symbol
00	0 0 0 1
01	0 0 1 0
10	0 1 0 0
11	1 0 0 0



- **IEEE 802.11a**
  - 6 Mbit/s – 54 Mbit/s
  - OFDM Physical Layer @5GHz (almost identical to HiperLAN/2 PHY)
- **IEEE 802.11b**
  - 5.5 Mbit/s – 11 Mbit/s
  - High Rate DSSS @2.4 GHz (Complementary Code Keying, CCK)
- **IEEE 802.11e**
  - MAC enhancements for Quality of Service (QoS)
- **IEEE 802.11f**
  - Inter-Access point protocol
- **IEEE 802.11g**
  - Higher data rate extensions (>20 Mbit/s) in the 2.4 Ghz band